## GligaRadu – Matei Cornel

## Note [1]

1C - 1D	
1H/S = NAT, NF, may be 4 cards	[1.1] 1C -1D
1NT=NAT, 18-20HP 2C=GF [1.1]	2C – 2D= negative 2H/S=S/H in 5, pozitive
2D=NAT	2NT=5-5 minors or majors or 6m, pozitive
2H/S= INV	[1.2] 1C – 1D
2NT=23-24HP [1.2]	2NT – 3C= puppet Stayman
3C=NAT,NF	3D at least one M4- puppet
	3H= no M4,5 3S/NT= 5 spades/hearts
	00/11/2 0 304003/1104113
Note [2]	
1 <b>♣</b> - 1NT (5 controls)	
2C = NT hand, $18-20HP - 2D/H = trf H/S$	
- 2S= minors interest	
-,	2NT relay – 3C/D=5+ minor C/D
	-3H/S = xx45/xx54
- 2NT= Ba	
	ubs + 5x -3D=relay- 3H/S/NT= 5 H/S/D
2D/H/S=Nat	m + 5x – 3H=relay – 3S/NT= 5S/H

## Note[3]

1C -2C (4 controls) 2D= NT hand (18-20HP) - 2H/S= 5S/H - 2NT = either 1 minor or 5-5 minors or 5-5 majors3 C = relay - 3D = 5M + 5M3H/S = 5 + C/D3NT=5m+5m3C= puppet Stayman -3H/S = 31(54)/13(54)3S = trf to 3NT-2H/S/3C/D=Nat 2NT=NT hand 23/24HP - Baron + Trf Note[4] 1D - 1H/S 1NT-2C [4.1] 2D[4.2] 3C/D= 4 major + 5+ minor, INV [4.1] 1D – 1H/S 1NT-2C = puppet to 2D 2D - pas=to play 2H after 1D-1H = 5 H, INV 2H after 1D-1S= 5S+4H (INV) 2S after 1D-1S= 5 S, INV 2NT= puppet to 3C 3M after 1M=6M, INV [4.2] 1D – 1M 1NT- 2D= GF, whatever is skept does not exist, 3 cards fit is not a priority

## Note[5]

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1♥/♠- 2NT= 4 cards fit, at least INV
   3C=W/O max op - 3D= reley -3H=no single, 5332 or 6322
                              - 3S= 5422 - 3NT=reley - 4C/D/H= 4C/D/M
                              - 3NT/4C/D= single oM/C/D
                              - 4M= 7222
3+= 5422, 15-17HP or 55 poz -3H=reley- 3S=majors, 3NT=5422, 4C/D=55 M + min
3\sqrt{3}/3/4C = sploM/C/D
   3NT= 6322, 15-17HP
   4M= 7222, 15-17HP
Note[6]
  1 NT - 2C= Stayman - 2D=w/oM - 2H/S= 45/54 maximum INV
                                   2NT=INV to 3NT
                                   3C=reley - 3D=C+D - 3H=reley - 3S=3244
                                                                   3NT=2344
                                                                   4C/D= 2245/2254
                                              3H/S = xxx5/xx5x
                                              3NT=33(34 or43)
                                   3D/H=single/S (5431 or4441)
                                   3S= 5-5 major
         2D/H/S/NT= trf H/S/C/D
         3C= 5-5 minors, weak
         3D= 55 majors weak or minors good but no GF.
          3H/S= 4414 or 4405/ 4441 or 4450, GF.
          4C=BW4
          4D/H= trf to H/S
Note [7]
2C - 2D = (F1)
           2H/S/3D= 5+clubs+4x - 2NT=reley- 3C= 6421 non maximum
                               3D/oM= 5431
                              3M= 6421 maximum
           2NT= 6clubs, 2 ext cues - 3C= to play
                                    3D = reley - 3H = D+H
                                                3S= D+S
                                                3NT=H+S
           3C=6 clubs + 1 ext cue- 3D=reley - 3H/S/NT= cue.
           3H/S = 6clubs + 5M
            3NT= 6322 16-17HP, points everywhere
Note [8]- Blackwoods
 Bw answers: step1=1-4, step2=0-3, step3=2, step4=2+kQ
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After that, new asking is either for kQ (if not defined) or for kings, starting with the high ranking one. First step answer denies the first ask. Second step ensure the first ask, denies the high K, third step ensure first two requests, denies the next one, and so on.